NICK CALHOUN
UX/UI DESIGNER

CONTACT

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ABOUT

I am a UX/UI Designer and advocate for human-centered design creating impactful, intuitive, and inclusive experiences that are informed by thorough research and enhanced by strong visual design.

SKILLS

- ✓ Interaction Design
- ✓ Wireframing
- ✓ Prototyping
- ✓ UX Writing
- ✓ Usability Testing
- ✓ User Research
- ✓ Information Architecture

TOOLS

- ✓ Figma
- ✓ Adobe XD
- ✓ Sketch
- ✓ InVision
- ✓ Miro
- ✓ Google Suite
- ✓ FigJam
- ✓ OptimalSort

EDUCATION

General Assembly | UXD Immersive

March 2021 - June 2021
- Design certificate program mastering UX principles with 480+ hours of professional training

Kennesaw State University

August 2012 - December 2016
- Completed coursework towards B.A. in Graphic Design

EXPERIENCE

Naggaro | Associate UX Designer
November 2021 - Present
- Designed for a wide variety of projects, each with unique needs
- Designed and prototyped high-fidelity mockups based on research and user/client feedback

Costco Wholesale | Multiple Departments
August 2012 - February 2021
- Supervised new employees and delegated responsibilities to boost workplace efficiency
- Managed supply and monitored product quality

PROJECTS

Dashible Deals
UI/UX Design, Ix Design, Research
- Worked directly with CEO, CTO, and design team
- Designed low-mid frames and high fidelity prototype
- Redesigned the onboarding experience and revised the flow of in-app loyalty programs to boost overall retention engagement, and usability

BumbleBFF Redesign | General Assembly
End-to-End UX/UI Designer
- Conducted user interviews and usability tests as part of a team
- Conducted competitive & comparative analysis with 5 competitors
- Participated in multiple design studios to rapidly produce design iterations through sketches, wireframes, and prototypes
- Created UI elements that fit within the application's existing systems